

Joseph Stivala

Creative Problem Solver that strives to learn and grow his skillset

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EXPERIENCE

Quad Graphics, New York, NY — *Digital Media Consultant*

OCT 2012 - DEC 2012

Developed scenes to be used in Augmented reality prints that utilized Unity Engine.

Shadow Keep Studios, LLC, Brooklyn, NY - *Co-Founder*

APR 2011 - OCT 2012

Developed and negotiated Digital Entertainment projects, specialized in the creation of Digital 3D projects and Indie Game Development

Music Choice, New York, NY — *Graphic Assistant*

AUG 2010 - NOV 2011

Developed web and broadcast visuals during the launch of SWRV network.

Provided Quality Assurance of live user interactive shows.

EDUCATION

NYIT, New York, NY — *BFA Computer Graphics*

SEP 2002 - MAY 2007

Developed digital skills in various areas of 3D Graphics. i.e Adobe Photoshop, Adobe Illustrator, Adobe Dreamweaver, 3DS Max, Maya, Adobe Encore.

Learned Traditional Art skills, i.e painting, screen printing, life drawing.

SKILLS

HTML5

CSS3

JavaScript

jQuery

Adobe Creative Suit

Autodesk Maya

Git

Unity Engine

Source Engine

Wordpress CMS

Customer Service

PROJECTS

Soma — *Ongoing 3D Art piece*

Multiple clips based off the mindset of sculptor Robert Michael Smith.